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# Running Hot and Cold

Magic Arcana  
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**T**hermopod is a snow creature, but it super-heats its underside to glide over the ice. *Surging Flame* depicts an orc shaman surrounded by snow and freezing rain, yet he summons a gout of spiraling flame on his enemies. There is definitely a tension between hot and cold in *Coldsnap*-era Terisiare, with Heidar and his Rimewind wizards at the center of it.

*"There are deep, deep places in this world that have long burned hot with little regard for the whitening of the earth's thin skin."* —*Sek'Kuar, Deathkeeper* (Deepfire Elemental)

*Braid of Fire* depicts a shaman so focused on his meditation that he has melted the snow around him.



*Braid of Fire* art by Cyril Van Der Haegen

*Thermal Flux* shows a rocky outcropping draped in a chilly shawl of snow, but also thawing from the sun's heat. (Hi, Cantrip Week!)

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*Thermal Flux* art by Jeff Miracola

There's quite the thermal jumble going on in the art of [Counterbalance](#), in which a spell has annihilated with its illusionary counterpart, sort of like a matter-antimatter reaction.



[Counterbalance](#) art by John Zeleznik

*Deep beneath the ice, beneath the soil and the rock, Dominaria's fire still burned hot.*  
(Rite of Flame)



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